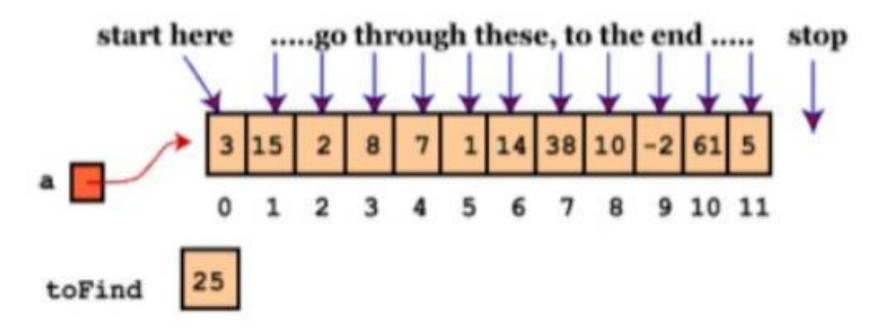
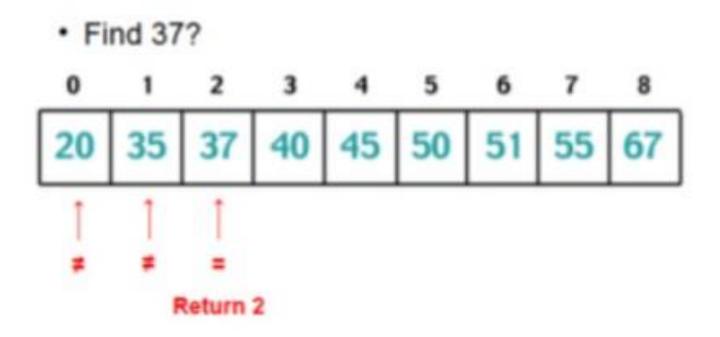
# Linear Search & Binary Search



Every item is checked but no match is found till the end of the data collection



Found a match at index 2

procedure linear\_search (list, value)

```
for each item in the list

if match item == value

return the item's location

end if
end for
```

end procedure

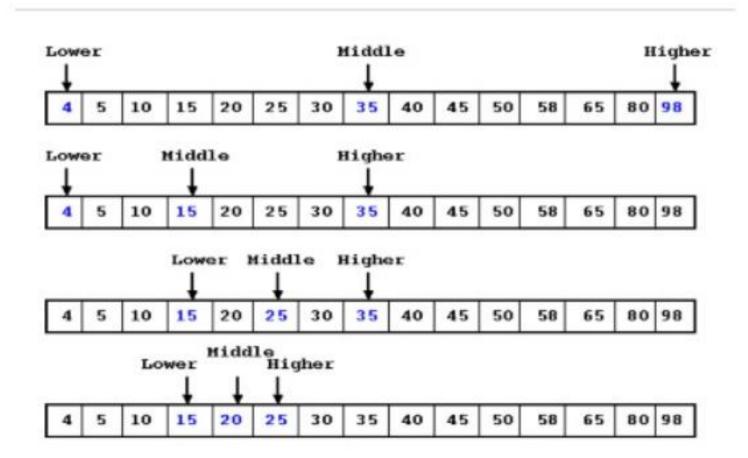
#### Adv. & Disadv. Of LS

- Advantages
  - Easiest to understand and implement
  - No sorting required
  - Suitable for small list sizes
  - Works fine for small number of elements
- Disadvantages
  - Time inefficient as compared to other algorithms
  - Not suitable for large-sized lists
  - Search time increases with number of elements

### Binary Search (BS)

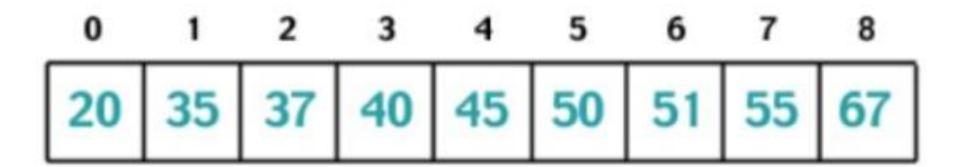
- · Binary Search is a Divide and Conquer algorithm
- Binary search algorithm finds the position of a target value within a sorted array
- A more efficient approach than Linear Search because Binary Search basically reduces the search space to half at each step

#### Graphical Illustration of BS

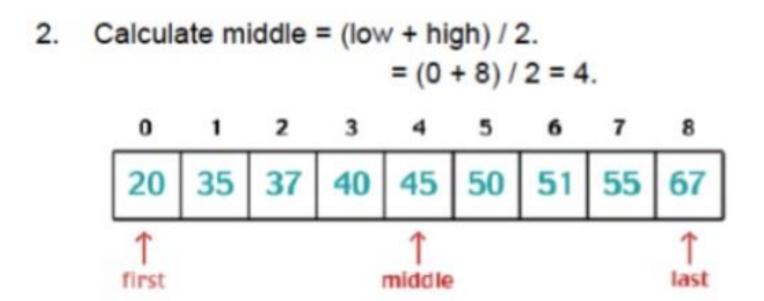


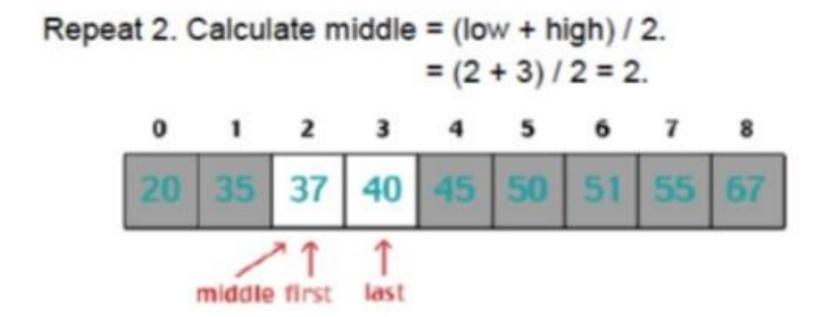
Find 37?

Sort Array.



# Graphical Illustration of BS





# Binary Search

- With each test that fails to and a match, the search is continued with one or other of the two sub-intervals, each at most half the size
- If the original number of items is N then after the first iteration there will be at most N/2 items remaining, then at most N/4 items, and so on
- In the worst case, when the value is not in the list, the algorithm must continue iterating until the list is empty

#### Pseudocode

Procedure binary\_search

 $A \leftarrow$  sorted array

n ← size of array

 $x \leftarrow$  value to be searched

Set lowerBound = 1

Set upperBound = n

while x not found
if upperBound < lowerBound
EXIT: x does not
exists.

```
⇒set midPoint =
lowerBound + (upperBound -lowerBound)/2
    if A[midPoint] < x
      set lowerBound = midPoint + 1
    if A[midPoint] > x
      set upperBound = midPoint - 1
    if A[midPoint] = x
      EXIT: x found at location midPoint
  end while
```

end procedure

#### Iterative binary search

```
int begin = 0;
int last = array.Length - 1;
int mid = 0;
while (begin <= last) {
    mid = (begin + last) / 2;
    if (array[mid] < x) {
        begin = mid + 1;
    else if (array[mid] > x) {
       last = mid - 1;
    else |
        return mid;
return -1;
```

Part #1 Initialize pointers

Part #2 Search